

# Corporate Chess for Beginners – The Play at Home Rules

by Dr. Leigh Kibby



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# Corporate Chess for Beginners

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**This Booklet is FREE on the conditions that:**

- **copyright and ownership of the intellectual property associated with the game is attributed to Dr. Leigh Kibby and**
- **the game is not used for commercial purposes, or commercial game, by any person(s) or parties without the signed written approval of Dr. Leigh Kibby.**

# Corporate Chess for Beginners

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## Introduction and Background

### Playing Objective of the Beginner's Game

Object of the Game is to capture the Chairperson of the opposing company.

**NOTE : Corporate Chess is played on either a :  
Chess Board with opposing Corporations at opposite ends OR  
a specially designed ADVANCED Corporate Chess Game Board for teams of 4  
(four).**

**The design of the ADVANCED version game board, and the rules for playing,  
can be purchased from Kinematic for AUS\$16.50\* by emailing  
[leigh@kinematic.com.au](mailto:leigh@kinematic.com.au) AND requesting the Advanced-CC game board and  
rules.**

\* Price correct at the time of this publication.

### Purpose of the Game

The purpose of the game is to have fun. It is also a FUN way to learn about business and competition in the business/corporate world. The corporate training version of Corporate Chess is designed to teach the real value of differing functions and roles in organisations.

### Kinematic's Business Games

Corporate Chess is one of Kinematic's Games which also comes in a BUSINESS VERSION. The Business Version can also be customised for workplace settings to meet the specific needs of your organisations, management or executive team. Other Business Games provided by Kinematic and developed by Dr. Kibby include:

- Corporate Snakes and Ladders
- The Foresight Saga
- The Moral Dilemma
- The Destiny Game and
- Corporate Draughts.

To learn more about these Kinematic programs, or Accreditation in the use of Kinematic training programs for those who want to use these games for commercial purposes, visit the Kinematic website (<http://www.kinematic.com.au>). The following pages let you know more about Corporate Chess or you can contact:

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# Corporate Chess for Beginners

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## Playing the Beginner's Game

### Introduction to Playing the Game

The following explanation tells you how to set-up the board and arrange basic moves for the "Play at Home" version of Corporate Chess involving two players/teams.

### Step 1: Building Your Corporation

Each Player builds his/her corporation using the following guidelines.

Roll two dice. Multiply the number you get by \$ 200 000. This is how much money you have for building your corporation.

With the money you have available, using the cost of pieces on page 5 (see below), select the pieces you want and place them on the Board in the same positions as for normal Chess.

Remember to mark Bishops, Knights and Rooks as either 1 OR 2 or use a label from the table on page 5.

### Step 2: Playing the Game

Each Player takes turns to move their pieces as for normal Chess. Every time a "Shopfront" advances, that player puts \$20 000 into his/her bank account.

Opposition Corporation pieces can be taken in the same way as for ordinary Chess.

### Rules of the Beginner's version of Corporate Chess

Players must track how much money they spend and acquire.

A Player may "sacrifice" a turn (i.e. not move) and buy a replacement piece if she/he has sufficient money in the bank.

A player cannot buy any new pieces if she/he has no HR officers.

If a company has NO SaMs, then "Shopfronts" can only move to take an opposition business "Shopfront" if it comes within one square of a player's Shopfront.

### Winning the Game

A player wins when she/he captures the opposition company's Chairman.

# Corporate Chess for Beginners

## Beginner's Pieces

### Beginner's Pieces and Their Costs

<b>Name of Chess Piece</b>	<b>The Name of this piece in Corporate Chess Terms</b>	<b>Cost</b>
<b>King</b>	<b>Chairperson</b>	<b>FREE</b>
<b>Queen</b>	<b>CEO</b>	<b>\$500 000</b>
<b>Bishop – first</b>	<b>COO (Chief Operating Officer)</b>	<b>\$250 000</b>
<b>Knight – first</b>	<b>CFO (Chief Financial Officer i.e. the Finance and Accounting department)</b>	<b>\$ 200 000</b>
<b>Rook – first</b>	<b>SaM (Sales and Marketing)</b>	<b>\$300 000</b>
<b>Bishop – second</b>	<b>HR (Human Resources)</b>	<b>\$50 000</b>
<b>Knight – second</b>	<b>CiO (Chief Information Officer i.e. the Information Technology department)</b>	<b>\$ 100 000</b>
<b>Rook – second</b>	<b>PaS (Personal Assistants and Administration Staff)</b>	<b>\$30 000</b>
<b>Pawns</b>	<b>Shopfront</b>	<b>FREE</b>

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# Corporate Chess for Beginners

## Beginner's Pieces and Their Moves

### Pieces and Their Moves

Name of Piece	Movement
<b>Chairperson</b>	Same as for King in normal Chess
<b>CEO</b>	Same as for Queen in normal Chess
<b>COO</b> (Chief Operating Officer)	Same as for Bishop on white squares in normal Chess
<b>CFO</b> (Chief Financial Officer i.e. the Finance and Accounting department)	Same as for Knight in normal Chess
<b>SaM</b> (Sales and Marketing)	Same as for Rook in normal Chess
<b>HR</b> (Human Resources)	Same as for Bishop in normal Chess but only 4 squares in any direction diagonally
<b>CiO</b> (Chief Information Officer i.e. the Information Technology department)	Same as for Knight in normal Chess but only a 1x1 L shape in any direction
<b>PaS</b> (Personal Assistants and Administration Staff)	Same as for Rook in normal Chess but only 4 squares in any direction except laterally
<b>Shopfront</b>	Same as for Pawns in normal Chess

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CC for Beginners Creator: Dr. Leigh Kibby

Dr. Kibby, known as “Dr. Leigh,” is one of the world’s truly creative geniuses having:

- founded the Noetic Psychology movement
- developed numerous new paradigms such as:
  - the Sustainability Triangle (Psychology-Sociology-Ecology),
  - L.E.T. (Language-Emotion-Thought) framework,
  - Affective-Cognitive Integration Model (the NEW Emotional Intelligence),
  - “The Intelligence of Emotions” and
  - Psychological Genome concept.

He is also one of Australia’s leading trainers having taught Noetic techniques to over 2500 people including General Practitioners (Family Physicians), Police, teachers, youth workers and the corporate sector.

Dr. Leigh also devised some of the most successful development programs for the unemployed - Empower Plan and Making the Change. His Paradigm Shift seminar has been described by senior executives as the most personally profound and professionally uplifting programs they have attended in their entire careers.

Other Games by Dr. Kibby include:

- Take- 2
- The Destiny Game
- Spellcheck
- The Money Game
- Snap PLUS.